

The Official Wing Commander Pilots Club Handbook

Non-Graphical *Windows* version

About "The Official Wing Commander Pilots Club"

The Official Wing Commander Pilots Club, or the WCPC, has been serving the online Wing Commander community since early 1995. Starting as a small group of Wing Commander fans, the club has now become one of the largest clubs in its class. The WCPC is committed to providing online entertainment, to the growing Wing Commander community. The following information will explain the workings and the guidelines of the WCPC. The information provided includes:

The Rules Of Conduct
Interactive Play-By-Mail Guidelines
Rank Advancement and Rank Chart
Play-By-Mail Sample
Pilot Information Form

Hopefully after looking over this material, you will have a better understanding of what the WCPC is and what we have to offer.

Thank you for your time,

David Borton, Host
(TCN Blair@aol.com)

Michael Anderson, Host, Macintosh Division
(TCN Vernal@aol.com)

The Official Wing Commander Pilots Club Rules Of Conduct

REQUIERED READING FOR CURRENT AND NEW MEMBERS!

1. First, and foremost, **ALL AOL TOS** rules apply. **Any violations to the TOS guidelines adopted by AOL are to be reported to the Hosts of this club who are TCN Blair, and PeaceDog2.**
2. **NO flaming of any kind will be tolerated.** Any such action will be considered a reason for termination. Mutual respect is the rule of this club.
3. There is to be no **excessive** use of profanity. We all should be able to get our thoughts across without it.
4. **Anyone advocating mutiny, anarchy, or ANY type of disorder will be terminated. NO EXCEPTIONS.**
5. In cases of disagreement between members, one of the hosts (*your choice, if available*) and two **UNINVOLVED** members will be chosen to mediate.

If you have any questions or comments, please E-Mail *TCN Blair* with them and I will try to get back with you right away,

David Borton, (TCN Blair)
Host, The Official Wing Commander Pilots Club

Interactive Play-By-Mail Guidelines

These are the Rules and Regulations for writing a *Play-By-Mail* for **The Official Wing Commander Pilots Club**. If you have any questions regarding the information written here, please contact **TCN Blair@aol.com** and he will try to answer your questions as soon as time permits.

1. Instead of using a "Techinal Advisor", for questions about acceptable technology, please consult the Victory Streak, (**Included with Wing Commander III**), and **TCN Blair**. Also, any technology used in past **ORIGIN** *Wing Commander* Games, (i.e. *Wing Commander*, *Wing Commander II*, and *Wing Commander Armada*), is acceptable **IF** it is approved by **TCN Blair** and the rest of the club's members. The reason for this is, that this technology has already been used by **ORIGIN** and therefore should pose no problems as far as "reality of technology" is concerned. If you do not own *Wing Commander III*, or have the Victory Streak, please contact **TCN Blair** and he should be able to put you in contact with someone who does.
2. As of this date, 07/16/95, we do not use PBM, (Play-By-Mail), coordinators. Any PBM deemed questionable will be discussed between the Hosts and the person submitting the PBM. PLEASE, when writing a PBM, try to keep it's storyline on the same basic track of the currently playing PBMs'. Until the time that we see that we need a PBM Coordinator any questions about our PBM's can go before the club.
3. It has been suggested that all PBM's include some kind of Kilrathi, or enemy activity. Please try to keep that in mind while writing a PBM. This isn't a "rule", but it makes for a more fun and interesting reading.
4. Keep in mind, that while you are writing a PBM, the other club members are going to be reading it. Most of them don't want to read about how you destroyed ten Kilrathi dreadnaughts, fifteen carriers and the sort. They want to read realistic, yet interesting missions, not childish "Bragging".
5. It has been suggested that we should try and keep our PBM's focused on the *Wing Commander* premise, and not other Sci-Fi story lines. But, this is your game and if you can introduce any ideas to the club and smoothly intergrate your ideas into the game, don't hesitate to present them to the club. We don't want to stifle anyones creativity. AS LONG AS THE REST OF THE CLUB AGREES, all ideas are acceptable. We also ask that when writing a PBM anything that could affect another persons character in a MAJOR way, or cause the other persons character to take a turn in a direction that he really does not want to go, that person should be contacted and approve your idea BEFORE you present the use, NO MATTER HOW SMALL IT SEEMS. If disagreements do arise, they will be handled by the Rules of Conduct, (In the event they get that far).

Thank You,

David Borton
Host, The Official Wing Commander Pilots Club

¹ Phase Shields are **NOT** allowed due to their removal from the game in *Wing Commander III*.

Rank Advancement and Rank Chart

This will explain how to apply for a promotion from the Promotion Board after joining the *Pilots Club*. If you have any question regarding the steps in applying for a promotion, or what may be considered grounds for a promotion, please contact **TCN Blair** for more details.

The Rank Advancement Board consists of **THREE** members, (Draw randomly every three months), that will consider promotions on a **MERIT** basis. Candadate names, along with evidence or reasons as to why the promotion is in order, should be submitted to ALL three Board members. They will consider the request, among themselves, and return either a "Promotion Granted", and post it to the entire club, or a "Promotion Denied at this time", which will be sent to the **MEMBER UNDER CONSIDERATION ONLY**. Any differences of opinion can be discussed between them, and if it isn't resolved, **ONLY THEN** will it be opened up for club discussion. A consideration of promotion of a current Promotion Board advisor should be postponed until his period of service has been completed. At that time the application for promotion will be considered by the next Board. Promotions ARE to be considered on MERIT. All new members join in at the rank of 1st Lieutenant.

David Borton
Host, The Official Wing Commander Pilots Club

The Official Wing Commander Pilots Club Rank List

1st Edition

The ranks listed here are the ranks that are obtainable in the Pilots Club. If a error is found, please report it to **TCN Blair@aol.com**. (**Kilrathi Rank Notice**) The Kilrathi ranks are obtainable to members who chose to play a Kilrathi Charactor, (For more information, see the application found later)

<u>Confederation Navy</u> (Officer Ranks)	<u>Confederation Space Force</u> (Officer Ranks)	<u>Kilrathi Forces</u> (Officer Ranks)
Ensign, 2 nd Class	2 nd Lieutenant	4 th Fang
Ensign	1 st Lieutenant	3 rd Fang
2 nd Lieutenant	Captain	2 nd Fang
1 st Lieutenant	--	--
Lieutenant Commander	Major	1 st Fang
Commander	Lieutenant Colonel	Shintahr
Captain	Colonel	Kal Shintahr
--	--	--
(Flag Ranks)	(Flag Ranks)	(Flag Ranks)
Commodore	Brigadier General	Kalahn
Rear Admiral	Lieutenant General	Khantahr
Vice Admiral	Major General	Kal Khantahr
Admiral	General	Kalralahr
Space Marshall	--	--

Play-By-Mail Example

This PBM Sample was written by Stephen Clouse, StvClouse, and **CAN NOT be re-created without his written consent.**

Captain Steve Nys steps out of the lift and surveys his bridge. A Lt. Col. by official rank, but now he leads his own battle as a commanding officer. This is his home, the TCS Nautilus, a newer and powerful member of the Confederation fleet. Proudly helping to lead the front lines, but it longed to be where the glory was...Nys and his crew listened to all the stories: the great Colonel Christopher Blair, the TCS Victory, the single-handed victory over the Kilrathi. Nys longed to be on the front lines again. The heat of battle, the feeling of victory...but all that was gone now. Peace was here at last. It all seemed too good...

The tranquility is broken by a yell from Lt. Timothy Cooper, the comm exec..."Captain, you have a Priority One transmission from Sol Station...labeled for your eyes only." Nys slowly stepped down from his spot on the bridge's upper deck, and looked over at Cooper's vid screen. Several arbitrary numbers flash by. Cooper quickly cross-checks the numbers. "It's a Confed security code, matching that of...Admiral Tolwyn, I believe."

"Tolwyn?" Nys wonders. "He only calls when it's important." His attention shifts back to Cooper. "I'll take it in the briefing room."

David Borton
Host, The Official Wing Commander Pilots Club

Pilot Registration

This is the information needed to join **The Official Wing Commander Pilots Club**. Fill out the following documents and E-Mail them, via *America Online*, to **TCN Blair**. Please read each **CAREFULLY**, incorrect information can lead to delays.

Please fill out this form in its entirety

*Optional Information

ALL NEW PILOTS START AT THE RANK OF 1ST LT.

Personal Information

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Name:

Age:

Sex:

B-Day*:

Location*:

Computer Used:

Place of Employment*:

Wing Commander Games Played/Owned:

Pilot Information

^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^^

Name:

Callsign:

Age:

Sex:

Race:(i.e. Kilrathi, Human)

Perfered Fighter:

Short History:

Ship Assignment

At current, the Pilots Club has two available carriers. Please mark which one you would like to fly off of.

TCS Victory, Under the command of **TCN Blair**

TCS Nautilus, Under the command of **TCN Ender**

Rules Of Conduct

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4. **Anyone advocating mutiny, anarchy, or ANY type of disorder will be terminated. NO EXCEPTIONS.**

5. In cases of disagreement between members, one of the hosts (*your choice, if available*) and two **UNINVOLVED** members will be chosen to mediate.

I (Put Your Name Here), agree to the above. Date: _____

Publication Notes

The editorial staff is made up of:
TCN Blair, Editor
TCN Vernal, Assistant Editor

The Official Wing Commander Pilots Club Handbook is published in two versions--Windows and Macintosh, (COMMING SOON).

The Official Wing Commander Pilots Club Handbook is available by contacting **TCN Blair, TCN Vernal**.

The Official Wing Commander Pilots Club is ***NOT PART OF ORIGIN SYSTEMS INC.!!*** It is run by fans of the **Wing Commander** games, NOT *Origin* staff.

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